

# PERFORM DEAD-ON IMPACT ANALYSIS BEFORE MAKING **BW/DATA WAREHOUSE CHANGES**

MetaMiner accelerates impact analysis from **HOURS TO SECONDS** by maintaining a decrypted real time metadata warehouse of all BI assets (Universe, Web Intelligence, Lumira, Analysis for Office and more).



## WHY DO I NEED **IMPACT ANALYSIS?**

1

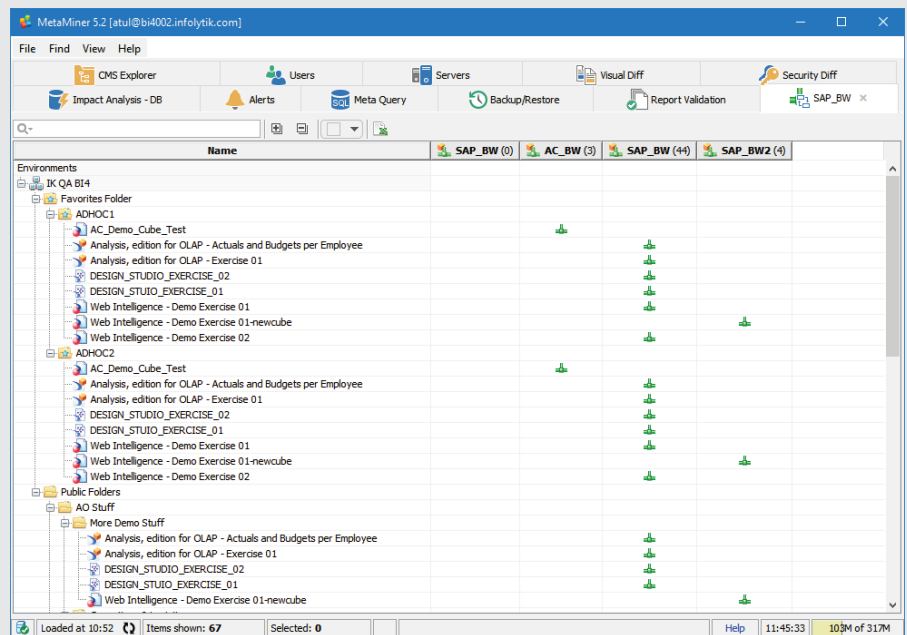
Because your BI topology is complex - and making a haphazard change without deep visibility of your metadata will generate bad data or break existing reports.

2

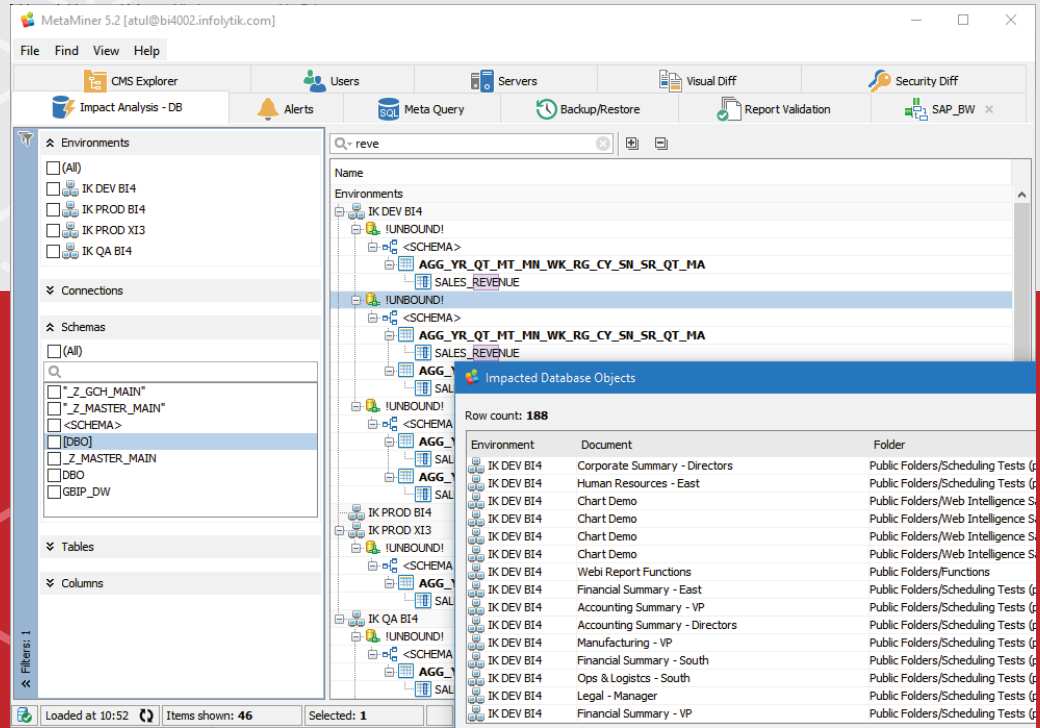
Because your users must understand the relationship between data and metadata in order to do self-service analytics, and Information Steward is too complex and expensive to deploy leaving them with a significant knowledge gap.

3

Because regulatory agencies and compliance officers require full traceability of changes made to your BI infrastructure that becomes impossible to do without impact analysis.



# EVERYONE'S HAPPY WHEN GOOD METADATA MANAGEMENT EXISTS...



I no longer suffer from anxiety attacks when I drop a table - **MetaMiner** tells me exactly what reports will be affected and who will be affected by my change.

**Nervous Nelly (DBA)**

Dealing with the business on Universe and BW change requests used to be downright embarrassing - but with MetaMiner my sanity has been restored and I can now give estimates within days not years. Thank MetaMiner!

**Anxious Anne (Report Analyst)**

User adoption increased by 17% after my BI team removed 54,343 unused universe objects across 203 universes with the help of MetaMiner's metadata cleanup capabilities.

**Sally Superstar (CIO)**

## BENEFITS

**End-to-End** lineage across BW query, universe, dashboards and reports

**Detect** difficult-to-get-to source SQL including derived tables and complex universe object definitions

**Fully Supports** Analysis for Office, Design Studio

**10x more** metadata offered than Information Steward

**READY TO TALK?**

Drop us a note! [info@infolytik.com](mailto:info@infolytik.com) or call @ 609-920-0234

